

THE CARD MASTER

Set up and Operation Manual

Your Machine Serial Number: _____



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SAFETY CONSIDERATIONS

1. Unplug the machine when servicing - failure to do this could cause serious injury.
2. If the supply cord is damaged, the manufacturer, its service agent, or a similarly qualified person must replace it.
3. Permanent bypass of any safety switches may cause serious injury.
4. Refer to the “**Machine Mounting**” section of the manual for proper installation instructions.
5. A three-prong grounded outlet must be used to power this machine.
6. Do not overload power circuits.
7. Do not use extension cords to run power to this machine.

UNPACKING

When the machine is received, it should be carefully unpacked and checked closely for any possible damage. If a freight company is involved and there is damage, please let them know immediately. They will need to thoroughly inspect the damage and fill out a report. Please **do not** install the machine until this has been done.

Please remove and save packing materials for later use.

STANDARD MACHINE PACKING LIST

<u>CM-2</u>	<u>QUANTITY</u>	<u>CM-4</u>	<u>DESCRIPTION</u>
1		1	PHONE CARD MACHINE
1		1	3 AMP fuse
2		4	Weights
8		16	Pushbutton labels
4		4	Machine Keys (2 per door)
1		1	Hex key (side of mech)
1		1	Card Hook
1		1	Warranty certificate
4		4	Lag Bolts
1		1	Operation Manual

*If the machine is equipped with a modem, alarm, or printer an Options Manual will be included.

MACHINE MOUNTING

A few things to note before the Card Master Machine mounting takes place:

1. Tools needed:
 - a. Electric drill
 - b. 1/4" drill bit
 - c. 1/8" drill bit
 - d. Rubber mallet or Hammer
 - e. 1/4" nut driver or flathead screwdriver
 - f. Ratchet
 - g. 7/16" socket
 - h. 7/16" wrench
2. Hardware included with the base:
 - 4 - 1/4" - 20 bolts
 - 4 - stud anchors
 - 4 - 1/4" washers
 - 4 - nuts
 - 4 - Spacers
 - 4 - washers
3. It is recommended to mount the base to the floor before mounting the cabinet to the base.
4. The Optional Hardware is designed for locations where drilling into the floor is not practical. Consult your distributor or TMI sales representative for more information about the Optional Hardware.
5. It is always recommended to mount the cabinet to the base assembly. Mounting to either the wall or to the floor is also recommended but it is not necessary to mount to both.

Decide whether you are going to mount the base to the floor or the cabinet to the wall.

1. Mounting the base assembly to the floor **without** the Optional Hardware.
 - a. Drill four 1/4" holes 3/4" deep using the Anchor Hole Pattern shown in the mounting diagram.
 - b. Hammer the four stud anchors into the holes that you have drilled.
 - c. Remove the front door of the base assembly (or access panels if your base does not have a door).
 - d. Place the base assembly on the 4 stud anchors.
 - e. Place a washer a spacer and a nut on each stud anchor and fasten securely.
 - f. Re-install the base front door (or access panels if your base does not have a door).
2. Mounting the CM cabinet to the base assembly.
 - a. Remove the front door on the base assembly (or access panels if your base does not have a door).

- b. Run the power cord from the CM cabinet through the hole in the top of the base assembly.
- c. Finish running the power cord out the hole in the back of the base assembly.
- d. Place the CM cabinet on top of the base assembly.
- e. Place the ¼-20 bolts and a 1/4" washer into each hole as shown in the diagram.
- f. Re-install the front door on to the base assembly.

3. Mounting the CM Cabinet and Base Assembly to the wall.

1. Having already done step (2), drill four 1/8" holes in the wall using the back hole pattern as shown in the mounting diagram.
2. Insert a Hex Lag Screw and a ¼" washer into the holes in the CM cabinet through into the wall.
3. Remember that the CM cabinet will be held more securely if the lag Screws are going into the studs in the wall.

4. Mounting the base assembly to the floor **with** the optional hardware

- a. Place the tape strips underneath the base mount as shown in the mounting diagram.
- b. Set the base on the base mount.
- c. Remove the front door from the base assembly (or access panels if your base does not have a door).
- d. Place a ¼" washer and a ¼-20 nut on each stud and fasten securely.
- e. Remove the protective paper that is on the tape strips.
- f. Place the base assembly in its desired location.
- g. Re-install front door on the base assembly (or access panels if your base does not have a door).

CM2N / CMV4 MOUNTING DIAGRAM

CM2N / CMV4
MOUNTING INSTRUCTIONS

(1500 TO FRONT OF MACHINE)

BASE ASSEMBLY (OPTIONAL)

BOTTOM OF BASE ASSEMBLY HOLE PATTERN

BACK OF MACHINE HOLE PATTERN

ITEM NO. QTY. PART NO. DESCRIPTION

4	1	408-000	CM NARROW CABINET
11	1	408-052	CM NARROW BASE CABINET
17	4	500-186	LAG SCREW
18	4	052-013	1/2" SPACER
19	4	050-136	1/4-20 X 1.5"
20	4	069-026	STUD ANCHOR
21	4	014-006	1/4-20 NUT
22	4	014-007	1/4 ID WASHER

TMI
TECHNIK MFG. INC.
COLUMBUS, NEBRASKA

NAME:
CM NARROW CABINET
MOUNTING INSTRUCTIONS

PART # CM-2N
DATE: 3/6/2001
REV # A
SHEET: 1 OF 1
SCALE: NONE
DRW'N BY: KEC
CHK'D BY:
APPV'D BY:
FILE #CM-2N
MAT'L
FINISH:

CM2 / CM4 MOUNTING DIAGRAM

REVISION HISTORY

CM2 / CM4
MOUNTING INSTRUCTIONS

CM2 OR CM4 MACHINE

BASE ASSEMBLY (OPTIONAL)

BACK OF MACHINE HOLE PATTERN

BOTTOM OF BASE ASSEMBLY

ITEM NO. QTY. PART NO. DESCRIPTION

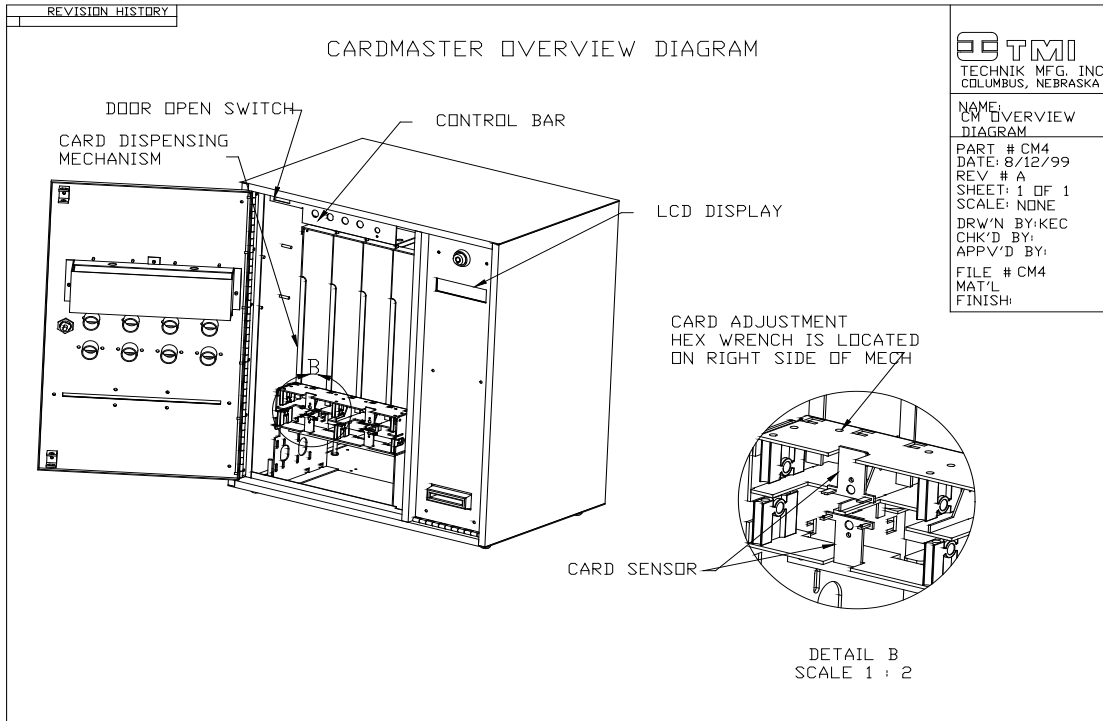
32	4	052-013	1/2" SPACER
33	12	014-007	1/4" ID WASHER
34	4	050-136	1/4-20 X 1.5" BOLT
35	1	069-025	BASE MOUNT
36	4	014-006	1/4-20 NUT
37	4	500-186	LAG SCREW
38	4	069-026	STUD ANCHOR

TMI
TECHNIK MFG. INC.
COLUMBUS, NEBRASKA

NAME:
CM2 / CM4 INSTALLATION
INSTRUCTIONS

PART # CM2_CM4 INST
DATE: 8/12/99
REV # A
SHEET: 1 OF 1
SCALE: NONE
DRW'N BY: KEC
CHK'D BY:
APPV'D BY:
FILE # CM2_CM4 INST
MAT'L
FINISH:

MACHINE COMPONENTS DIAGRAM



AUTOMATIC SEQUENCING

The power switch is located on the main control bar inside the dispensing side of machine. When the machine is first turned on, it will start its automatic sequencing. The sequence starts with three audio “beeps”. The LCD will display important information (software version information, and the number of columns it has been initialized for). The machine will cycle through each row’s solenoid (lifting) and lighting its pushbutton at the same time. This automatic sequencing is intended to be used as an aid to ensure that the electronics and moving parts are working properly.

MODES OF OPERATION

As you are facing the front of the machine with the product door open, you will see the control bar in the dispensing side of the machine (CM8 the control bar is located in the left mech side). The selector knob allows you to select either **VEND, PRICE, COUNT, MOTOR, OR SERVICE**.

To change modes of operation, use the selector switch located on the control bar.

VEND MODE: This mode is what the machine should be in during normal operation.

PRICE MODE: This mode is used to price the individual columns.

COUNT MODE: This mode is used to check and clear accounting information.

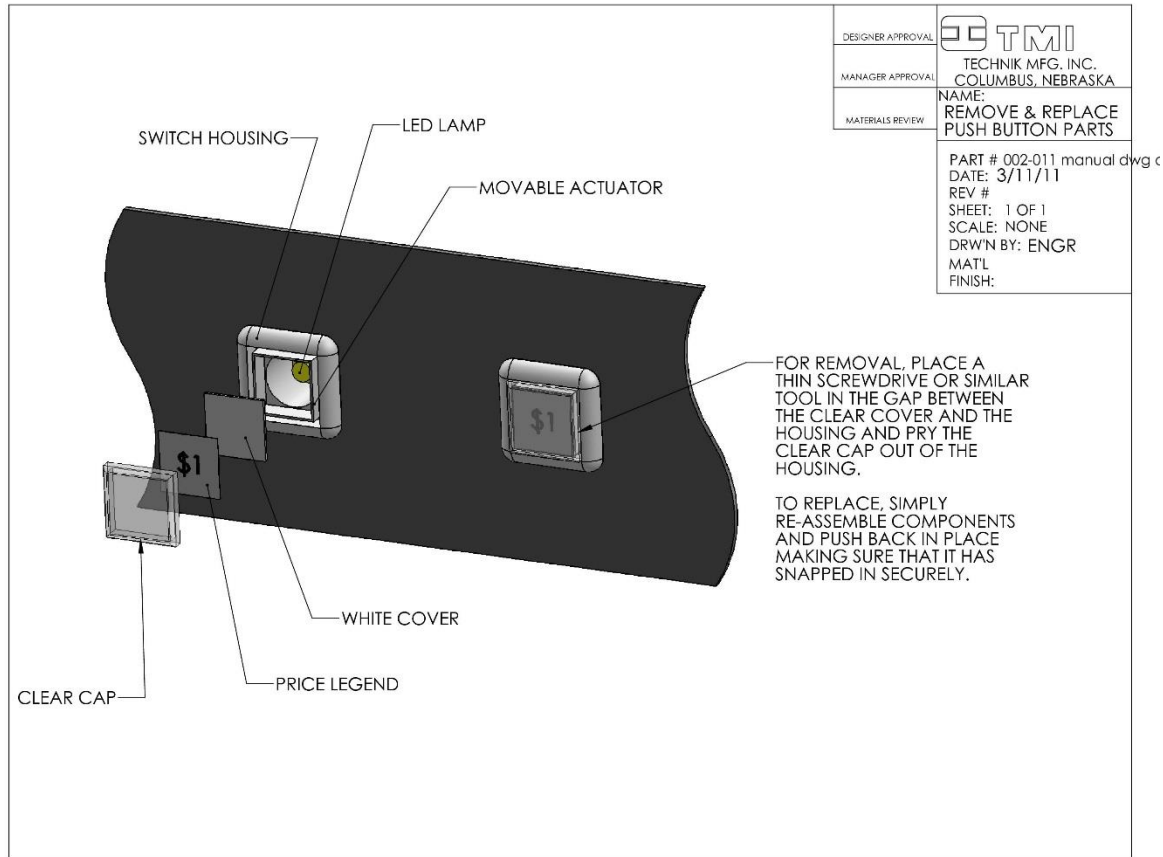
MOTOR MODE: This mode is used to count inventory, clear a jammed card, adjust card thickness, and troubleshooting.

SERVICE MODE: This mode is used for assisting in troubleshooting and adjustments.

All normal vend mode functions are available except money accepted and cards dispensed are not recorded into the accounting information. When in the service mode the audible alarm will sound briefly every 15 seconds to serve as a reminder that you are in the service mode.

INSTALLING PUSHBUTTONS

The pushbutton assembly includes the clear top cover, currency legend, the white plastic back, and the pushbutton itself. Place the white back on the machine pushbutton. Insert the currency legend into the clear cover. Push the clear cover onto the machine pushbutton and push until it snaps on, one edge at a time. To remove the cover, use a thin screwdriver to pry it loose between the clear cover and the outer shell. Note the following illustrations:



IMPORTANT: BE SURE TO GO THROUGH THE “PRICING THE MACHINE” SECTION OF THIS MANUAL AFTER CHANGING THE CURRENCY LABELS!!!

PRICING THE MACHINE

As you are facing the front of the machine with the product door open, you will see the control bar in the dispensing side of the machine. The selector knob allows you to select either **VEND, PRICE, COUNT, MOTOR, OR SERVICE**.

For the pricing mode, you must turn the selector knob to the **“PRICE”** position. Notice the display on the front of the machine is reading, **“Price column A”**. Below that a dollar amount is displayed. To change to the price of the card you are selling:

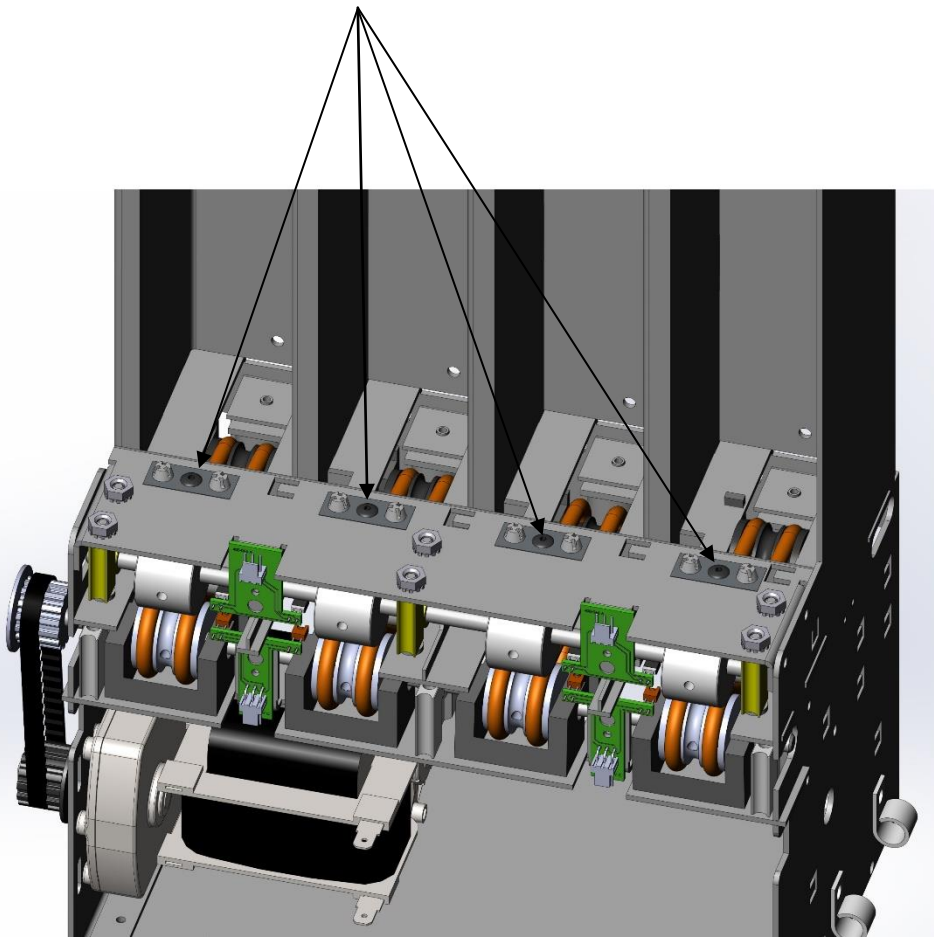
4. Press the **“CLEAR”** button to select a desired price.
5. Press the **“SELECT”** button to change rows and repeat step one.
6. Repeat this procedure for all rows of the machine so that they are priced at the denomination given on the front of the machine.

Pricing is completed when the selector knob is in the **“VEND”** position. The machine is now ready to vend cards.

CARD THICKNESS ADJUSTMENT PROCEDURE

1. With a 9/64" hex head wrench, turn the adjustment screw on the dispenser counterclockwise until a card will not pass the adjustment mechanism.
2. Place the supplied calibration card in the bottom of the column.
3. Place card weight on top of the card with the word "FRONT" facing forward.
4. Insert the hex head wrench into the adjustment screw.
5. Try to dispense the card and turn the adjustment screw clockwise until the card is dispensed. It may take a few tries before the card is dispensed smoothly.
6. Once the card is dispensed, the column is properly adjusted.

ADJUSTMENT SCREW FOR EACH COLUMN



LOADING / UNLOADING CARDS

You are now ready to start loading your cards. Once the cards are in the rows, place a weight on top of the stack. The weight should be in so that the word “front” is facing you, right side up.

In “**SERVICE**” mode, insert cash in the bill acceptor to make sure the correct number of cards are dispensed and the mechanism is functioning properly.

For unloading cards, a card hook is provided that allows for easy removal of the bottom-most cards.

SOLD OUT LAMPS

The Card Master Machine has the following features so that it may be easier to determine “sold out” conditions and remaining inventory cycle count.

The “**sold out**” light will indicate either the column is out of cards or a dispensing problem has occurred.

- If the “**sold out**” light is on **solid**-the column is out of cards
- If the “**sold out**” light is **blinking**- a card was not dispensed when the column was selected.

CHECKING THE COUNTS

The Card Master machine has “**re-settable**” and “**non re-settable**” accounting information. When the select knob is on “**COUNT**”, this information can be viewed on the display on the front of the machine.

The “**SELECT**” button is used to view the counts for cash and cards. The “**SELECT**” button will go through all the information of total and period counts. The cash and cards titled “**PERIOD**” are re-settable counts. The re-settable counts can be cleared by pressing the “**CLEAR**” button. The cash and cards titled “**TOTAL**” are non re-settable. The non-re-settable counts will keep lifetime total until the machine is re-initialized.

Returning the selector knob to “**VEND**” will set the machine to normal operations.

MOTOR MODE / COUNTING FEATURE

For inventory purposes, the Card Master machine will electronically count the remaining cards in each column.

- Place the selector knob in the “**MOTOR**” position. The motor will run constantly.
 - **NOTE:** The product door must be open, and the “**motor kill switch**” must be bypassed. This is done by taking the brown cap off of the on/off switch and inserting it into the slot, directly to the left. The motor will run continuously when this cap is in the slot.
- To count the remaining cards in a column, press the pushbutton for that column. The machine will then dispense the cards from that column. The machine will count each card dispensed.
- To stop the column from dispensing before empty, press the push button for that row for one second. Note that the cards will stop dispensing, and the count on the credit display will indicate the number of cards dispensed. This count will reset to zero when the pushbutton is pressed again.

INITIALIZING PROCEDURE

This procedure allows automatic reprogramming of the entire system. All pricing and re-settable counts may be lost.

This procedure is as follows:

1. Position the selector knob to the “**PRICE**” position.
2. Push and hold in the “**CLEAR**” button
3. Turn the machine off and back on.
4. Wait for the audible signals (beeps)
5. Release the “**CLEAR**” button

RESET PROCEDURE

If this machine malfunctions, it will automatically shut down. Once a card jam is cleared, that column must be reset. Simply move the power switch to the off position for about 3 seconds, and then back on. The machine is reset. The machine has a battery backup for memory; so shutting the power off and on again does not cause the machine to lose its count or program.

TROUBLE SHOOTING

WARNING!!!! WARNING!!!! WARNING!!!! WARNING!!!! WARNING!!!!

**ALWAYS UNPLUG THE MACHINE PRIOR TO
SERVICING THE MACHINE**

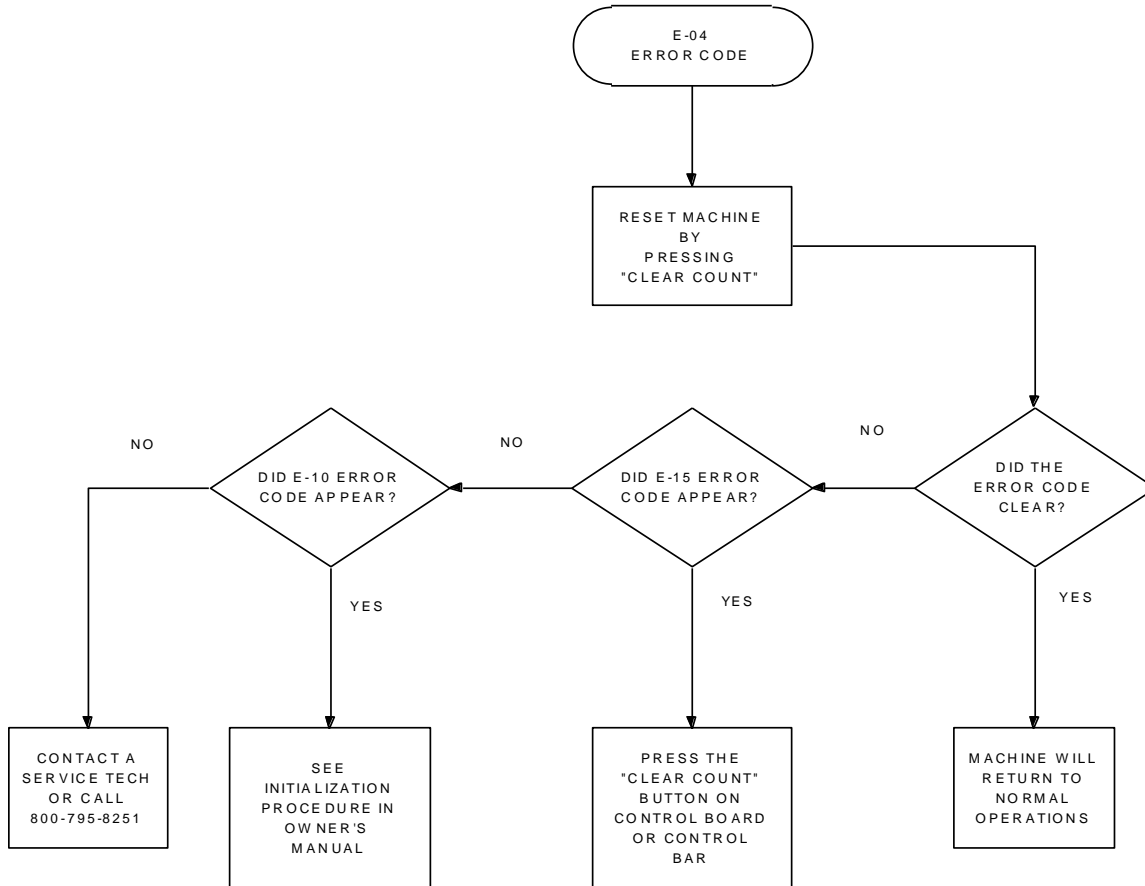
ERROR CODES

Diagnostic flow charts follow for each error code

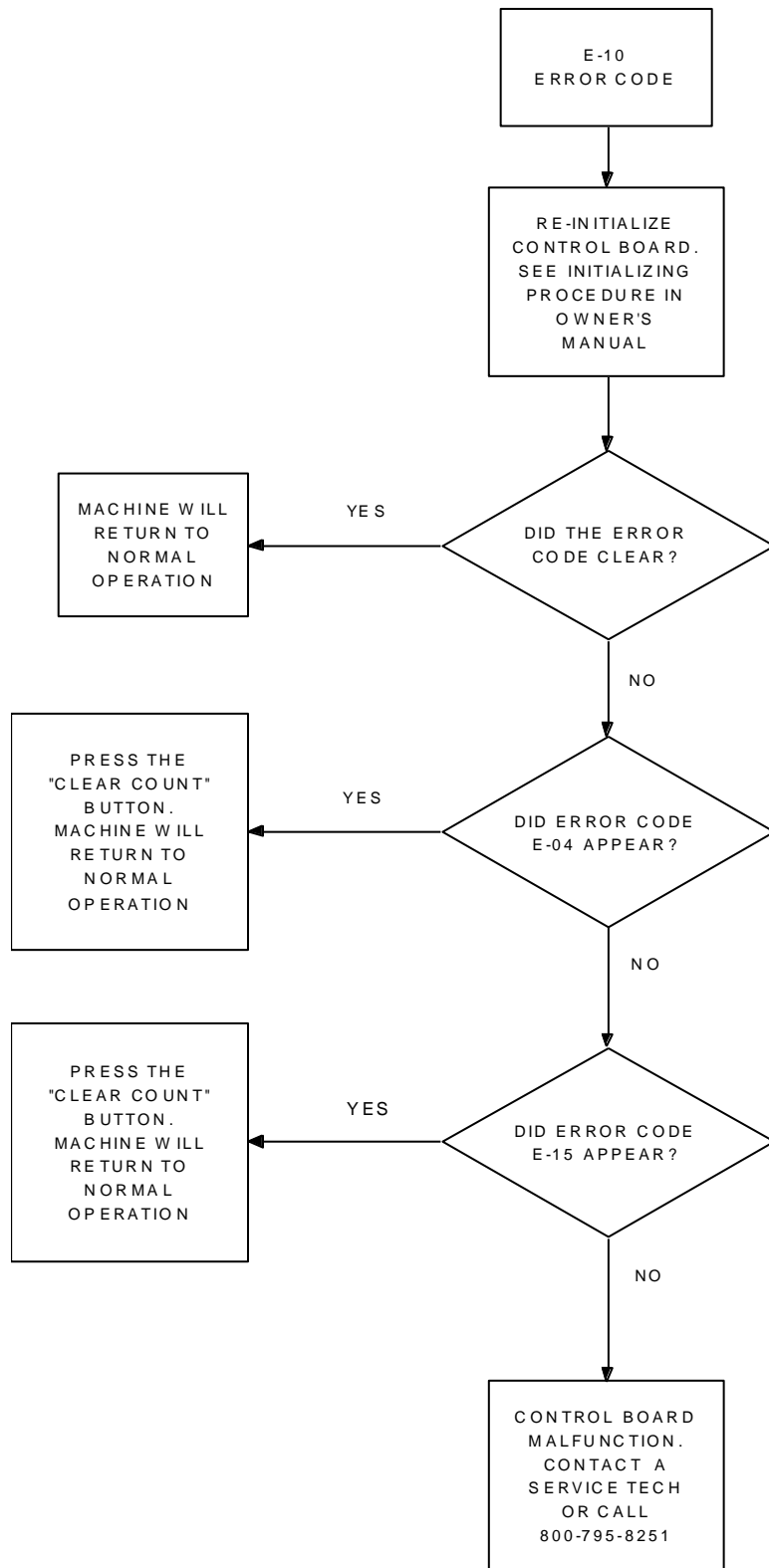
- E-04** This means that a power interruption occurred while the machine was dispensing a ticket. A ticket will be dispensed as the machine is turned off, then back on. To reset, push the “**CLEAR**” button on the control board.
- E-10** This means that the machine has lost its memory and the row denominations will default to the default pricing and counts will be cleared. The control board needs to be re-initialized. See the “**Initializing Procedure**” section of this manual.
- E-11** This means the bill acceptor pulse was too long in duration. Turn the machine off, and then back on. This error code will clear itself.
- E-12** This means the bill acceptor pulse was too short in duration. Turn the machine off, and then back on. This error code will clear itself.
- E-13** This means the selected ticket took too long to dispense. Remove the ticket from that row. To clear, turn the machine off, and then back on.
- E-14** This means that an unexpected ticket was sensed in another row, other than the selected row. To remove the unexpected ticket, either physically remove it or press the “**Clear**” button on the control panel. The motor will run for 1.5 seconds and then the ticket will be dispensed. To clear the E-14 error code, press the “**Clear**” button again.
- Note: The control board is programmed with a sensor diagnostic and can be viewed if E-14 error codes are frequent. With an E-14 error code displayed, the pushbutton light that is lit is indicating that column is causing the error code.
- E-15** This means that the non-re-settable counters have been corrupted due to loss of memory. It is possible to view the corrupted counters by using the procedure under E-10. While E-15 is displayed and in the “**PRICE**” mode, press the “**CLEAR**” button to clear the error code and the machine will reset itself. Please note that the counts on the non-re-settable counters will be zero after the clearing procedure.

ERROR CODES FLOW CHARTS

ERROR CODE E-04

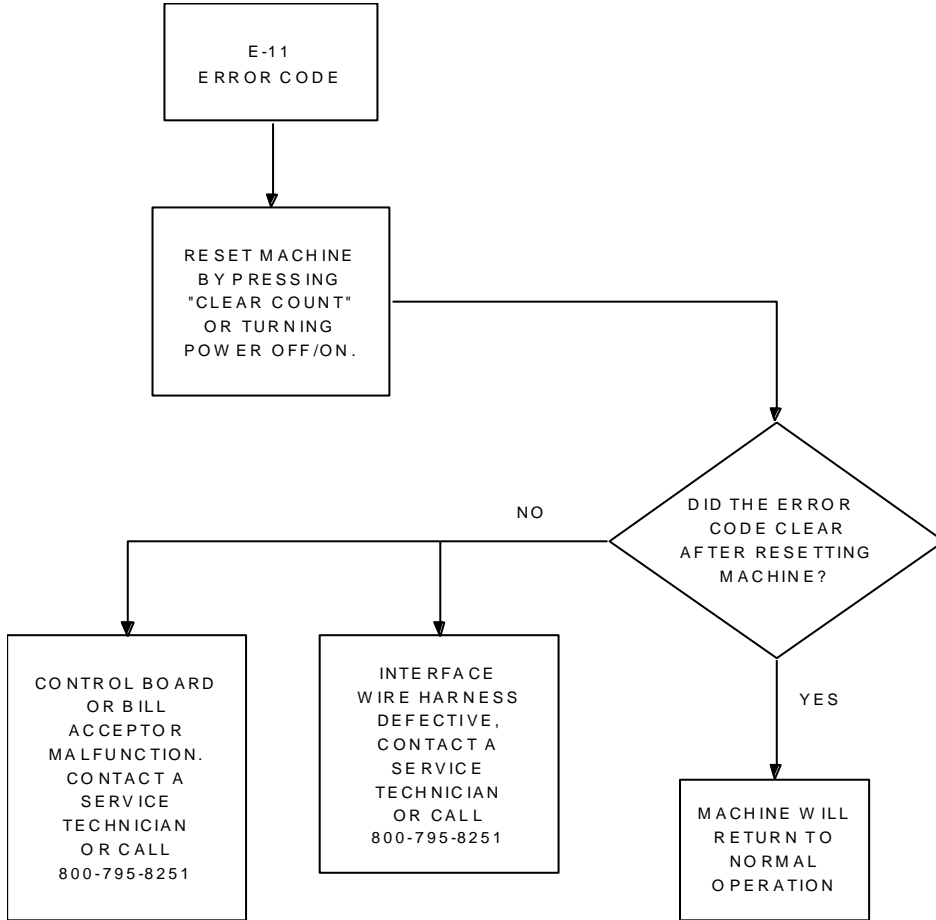


ERROR CODE E-10



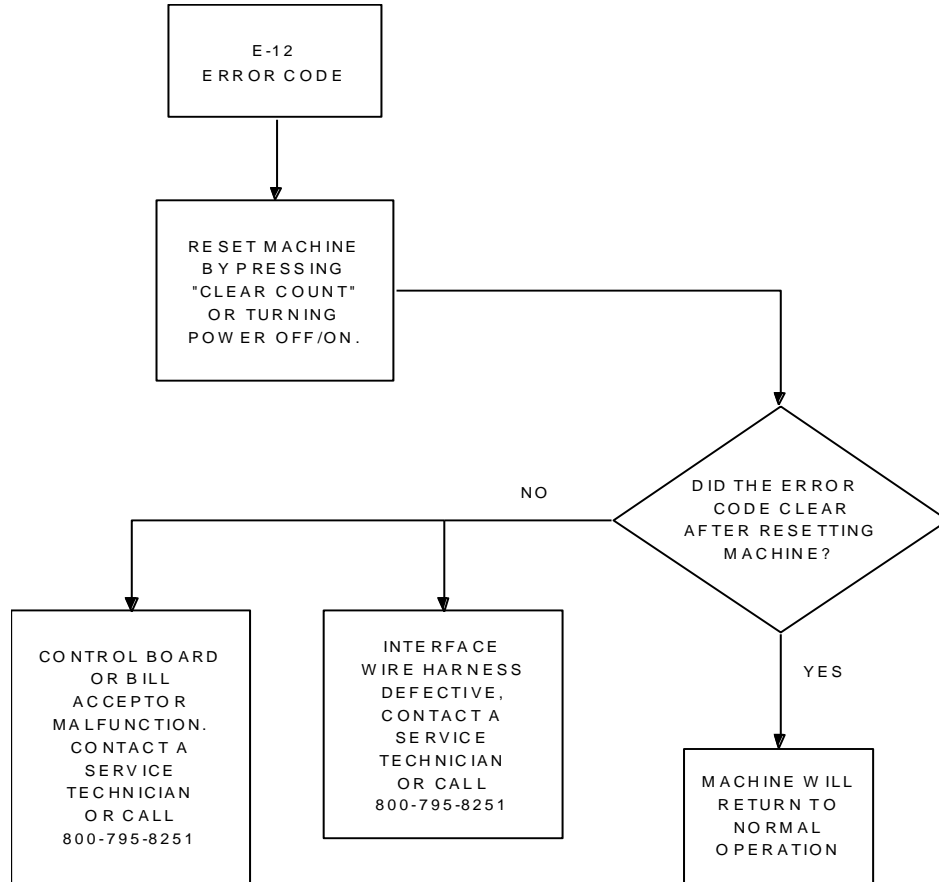
ERROR CODE E-11

ERROR CODE FLOW CHART FOR PYRAMID BILL ACCEPTOR

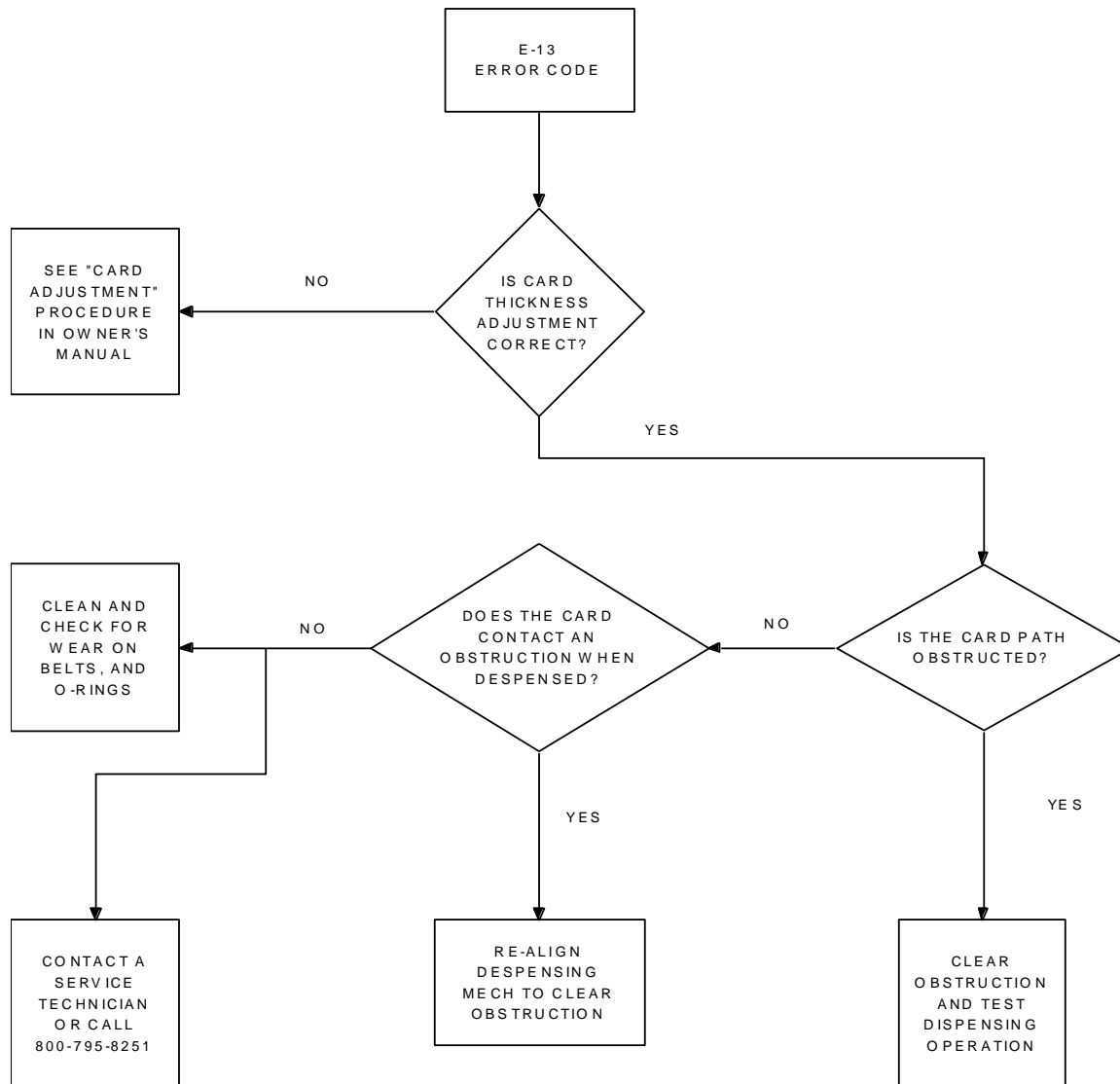


ERROR CODE E-12

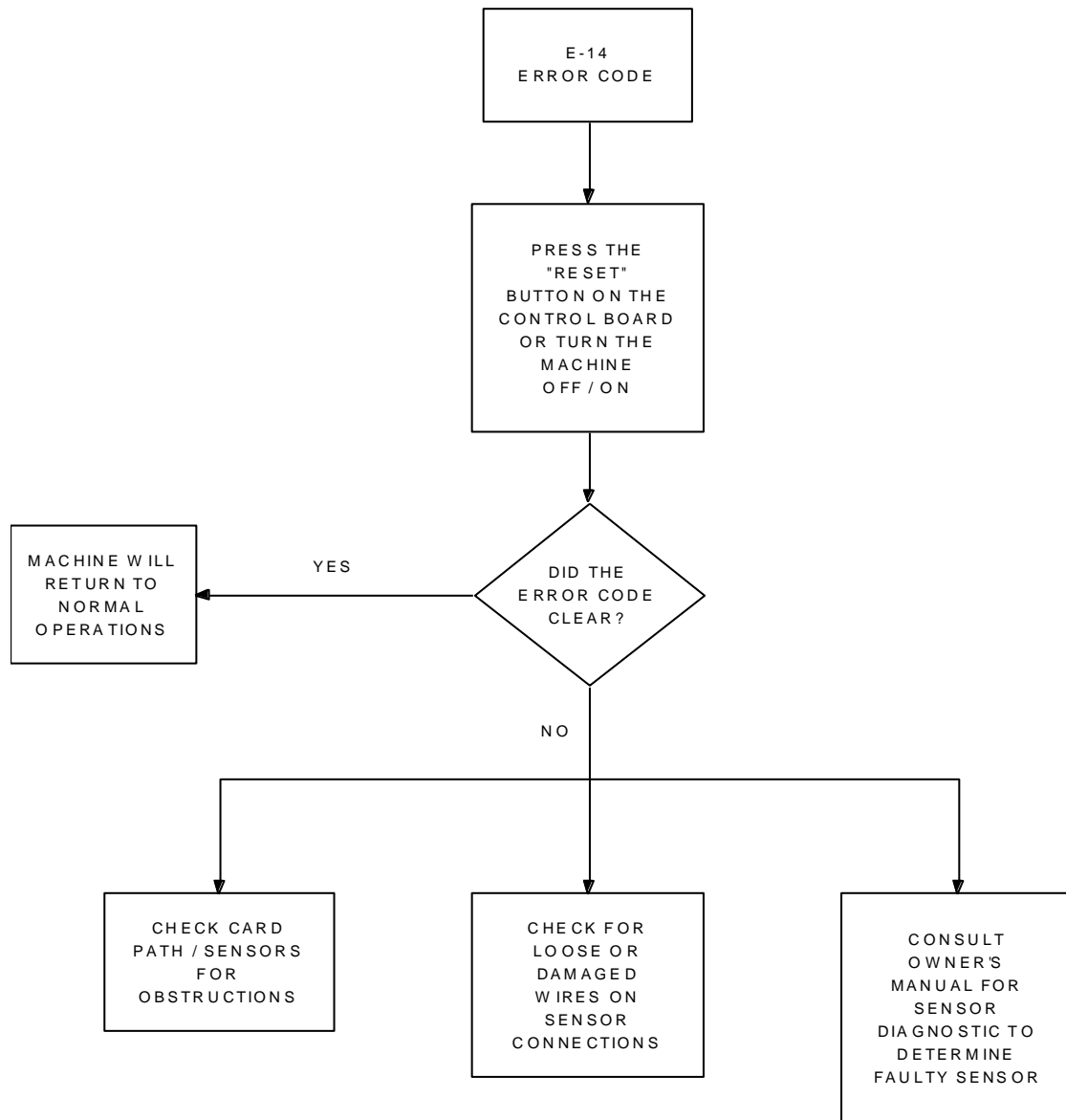
ERROR CODE FLOW CHART FOR PYRAMID BILL ACCEPTOR



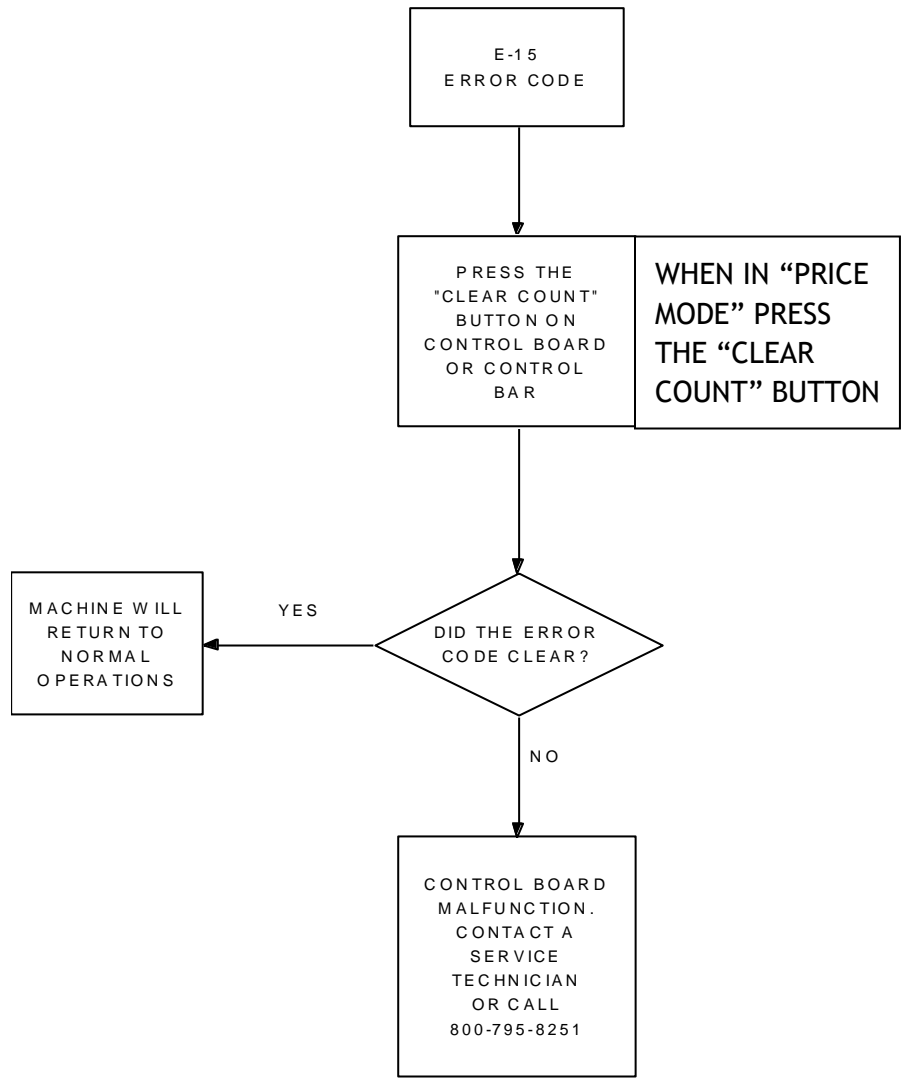
ERROR CODE E-13



ERROR CODE E-14



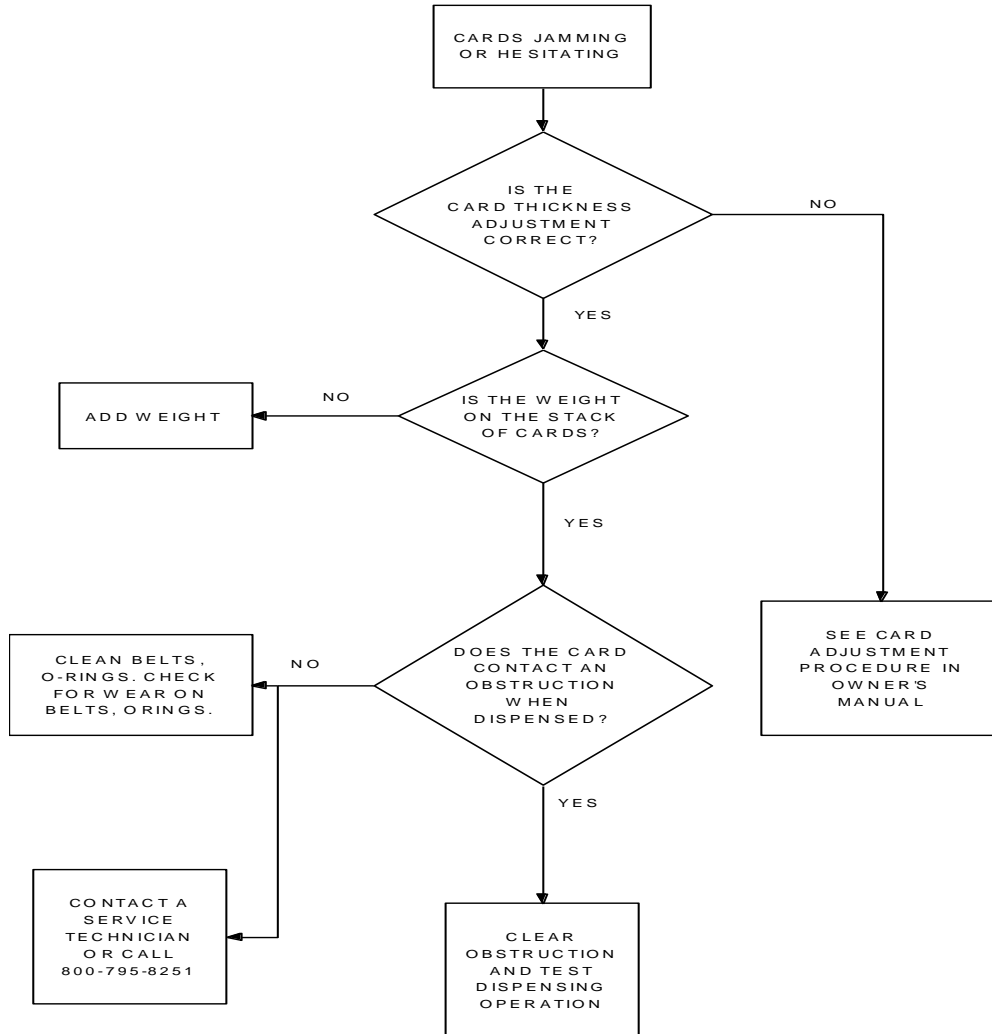
ERROR CODE E-15



CARDS JAM OR HESITATE DURING DISPENSING

1. Cards may be too thick or too thin. See “Card Thickness Adjustment Procedure” section of this manual.
2. Cards may be damaged. Remove damaged card and try again.

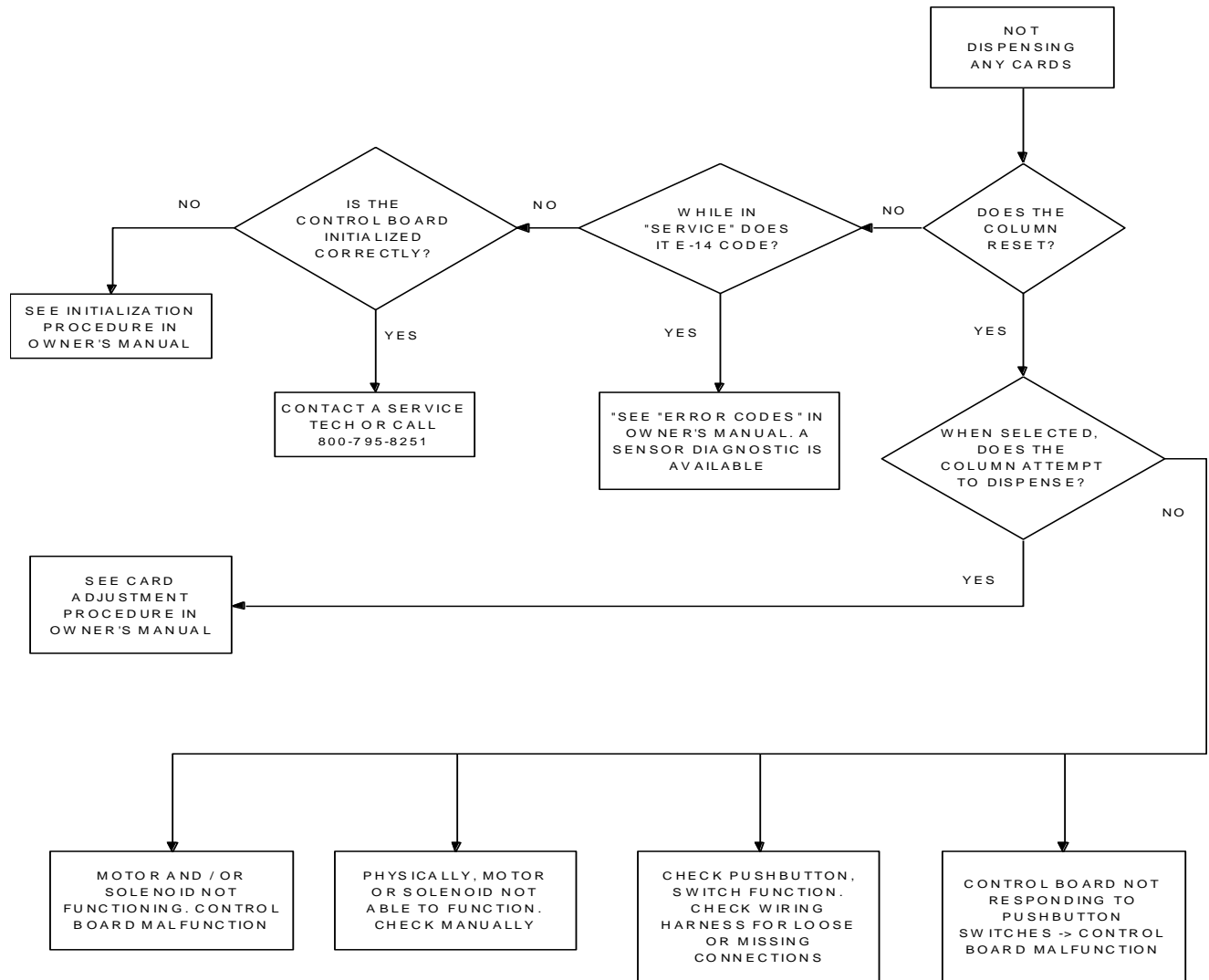
CARDS JAMMING OR HESITATING FLOW CHART



ODD COUNTS AND DISPENSING

- 1) Static electricity is a major contributor to this and all other electronic equipment. You **MUST** use a 3-prong grounded receptacle.
- 2) At times (mostly in the winter), strange static problems can occur. It may be necessary to spray the carpet area around the machine with a diluted mixture (10:1) of Downy fabric softener and water once every two weeks. **DO NOT SPRAY MACHINE.**
- 3) Total re-programming may be needed. See the “**INITIALIZING PROCEDURE**”. This procedure erases all settings and re-settable counts. The machine must now be re-programmed.
- 4) Low voltage causes many electronic problems. If your unit is plugged into an extension cord, or is on the same line with refrigeration equipment, etc., the 115-volt supply may be less than 100 volts. Have an electrician check the voltage supplied to the machine and repair as needed.
- 5) The sensor may be dirty. One sensor is built into each track just beyond the drive rollers. Should the lower sensor get filled with ticket dust, it may not be able to sense. Simply blow air or use a cotton swab to clean this area.

CARDS NOT DISPENSING



POWER ISSUES

FUSE BLOWN

If the machine shuts down and nothing works, check the fuse. The machine uses a 4 AMP slow blow fuse only.

NO POWER

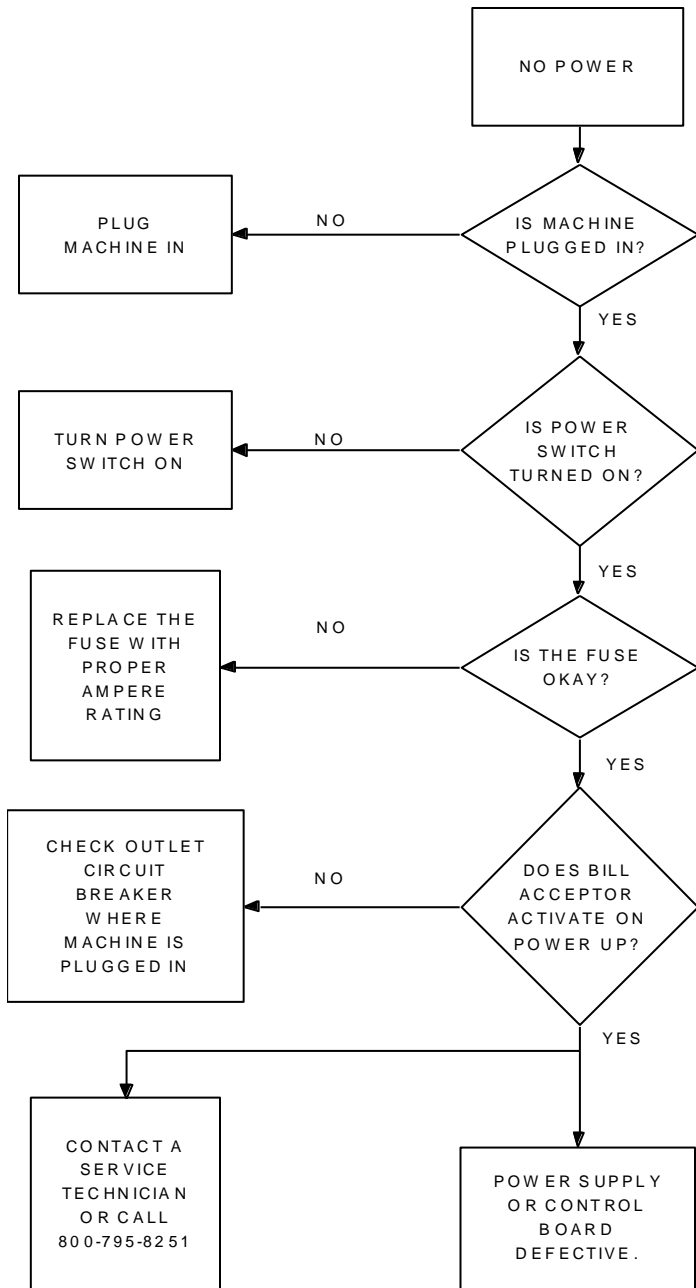
A toggle switch which turns the machine power on and off is located on the underside of the machine, close to the power cord. This switch can be used as a means of resetting the machine without opening the cabinet.

POWER INTERRUPTION

It is possible that if power dies exactly at the moment a card is being delivered, the card will stop and not be delivered until power is returned and the motor is ran. The machine recognizes this situation by displaying an **E-04** error code. The machine will not operate until reset. This single ticket that was dispensed will not have been counted, nor will it have been deducted from the credit. Two possibilities then exist:

- 1)** The customer removes and plays the ticket after power has been restored. This is not a problem since the ticket has been paid for. The person at the location realizes this is due to the E-04 error code and dispenses one additional ticket from that column and returns it to the stack. This procedure corrects the ticket count and the dollar count.
- 2)** The person at the location can simply return the ticket to the stack after it has been dispensed and allow the customer to play. This procedure also corrects the ticket and dollar counts.

NO POWER FLOW CHART



REGULAR MAINTENANCE

- 1) Clean the feed belts as needed with water.
- 2) Clean window as desired. Cleaning of windows should be performed with care. The front window is bulletproof but it will still scratch very easily. Use a soft cloth with plastic cleaner. **DO NOT use a dry towel of any type.**
- 3) Clean the bill acceptor as needed.
- 4) Lubrication should **NOT** be necessary.

CALLING A SERVICE TECHNICIAN

Service is available at your fingertips. Simply call the number shown on the front of this manual or on the label placed on the inside of your machine.

WHEN CALLING FOR SERVICE, PLEASE HAVE YOUR MACHINE SERIAL NUMBER READY.

SERIAL NUMBER LOCATIONS

The machine serial number is located in three different places. They are inside the front of door of the machine, on the inner left side of the cabinet, and on the front of this manual.

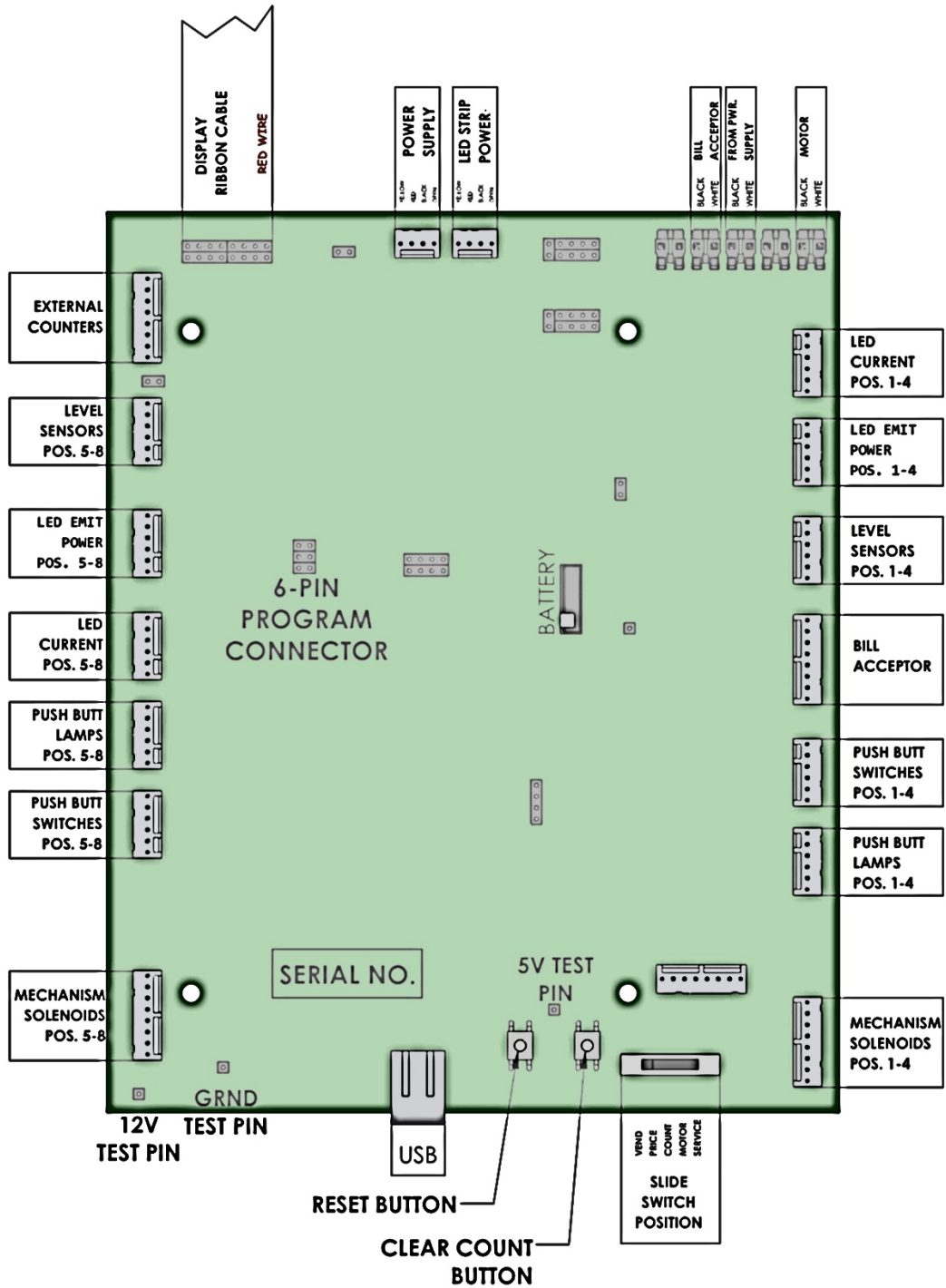
FACTORY SERVICE

Service is available at your fingertips. Simply call the number shown on the front of this book or on the label placed inside your machine.

WHEN CALLING FOR SERVICE, PLEASE HAVE YOUR MACHINE SERIAL NUMBER READY.

CONTROL BOARD

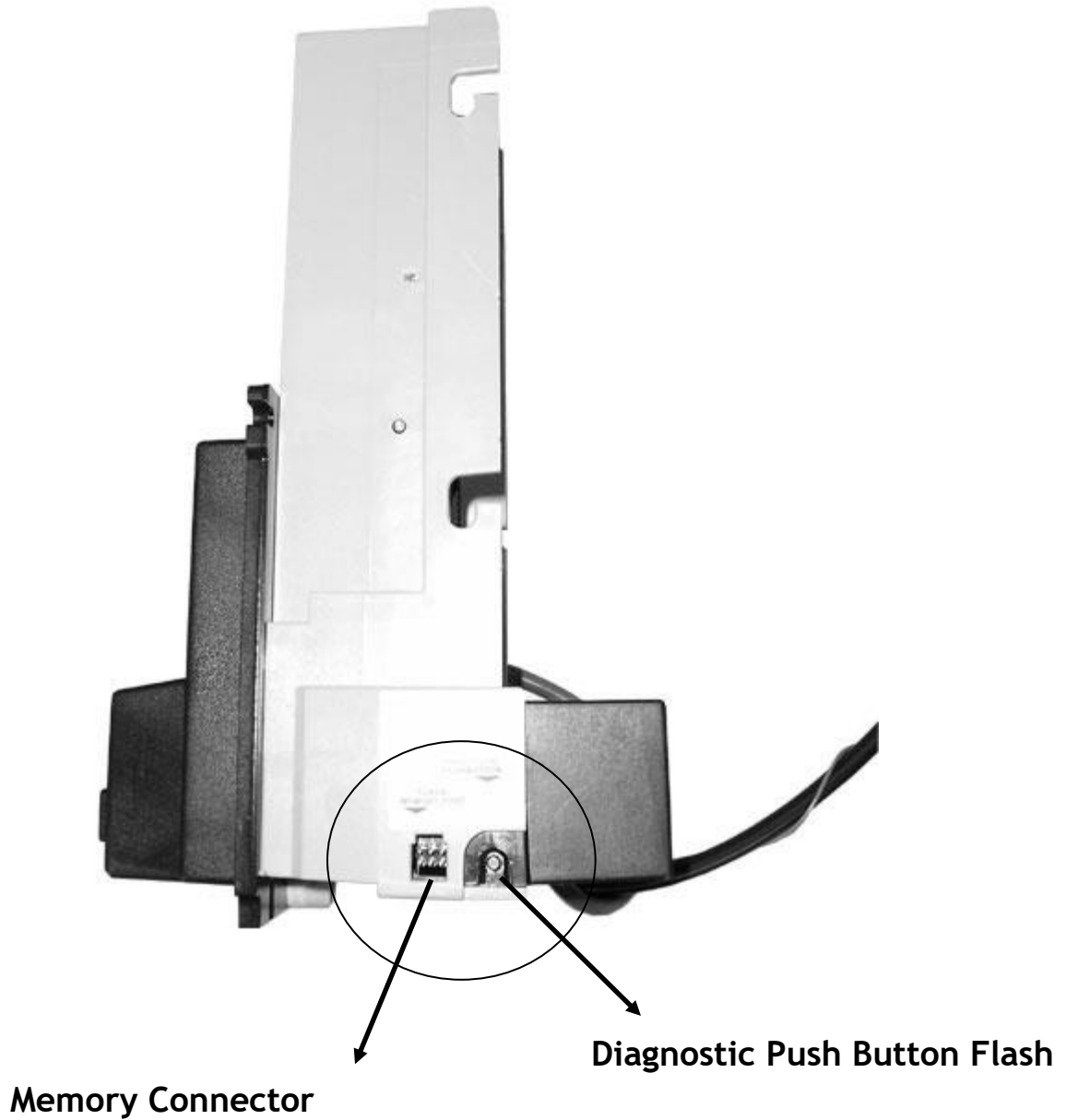
TECHNIK MFG, INC.
CONTROL BOARD P/N 110-090



PYRAMID BILL ACCPETOR

Acceptor Diagnostics

Use the Diagnostic Pushbutton on the side of the acceptor (toward the rear) as shown.



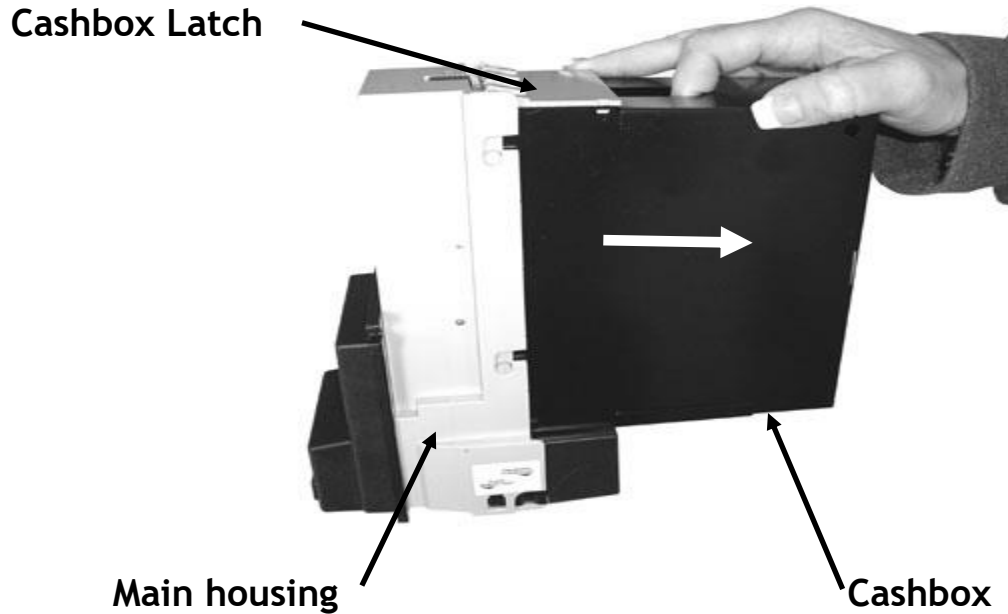
Front Bezel Lighting Flash Codes

The flash codes shown correspond to the Apex bill acceptor error. The acceptor will flash the error code, then wait 3 seconds and flash it again.

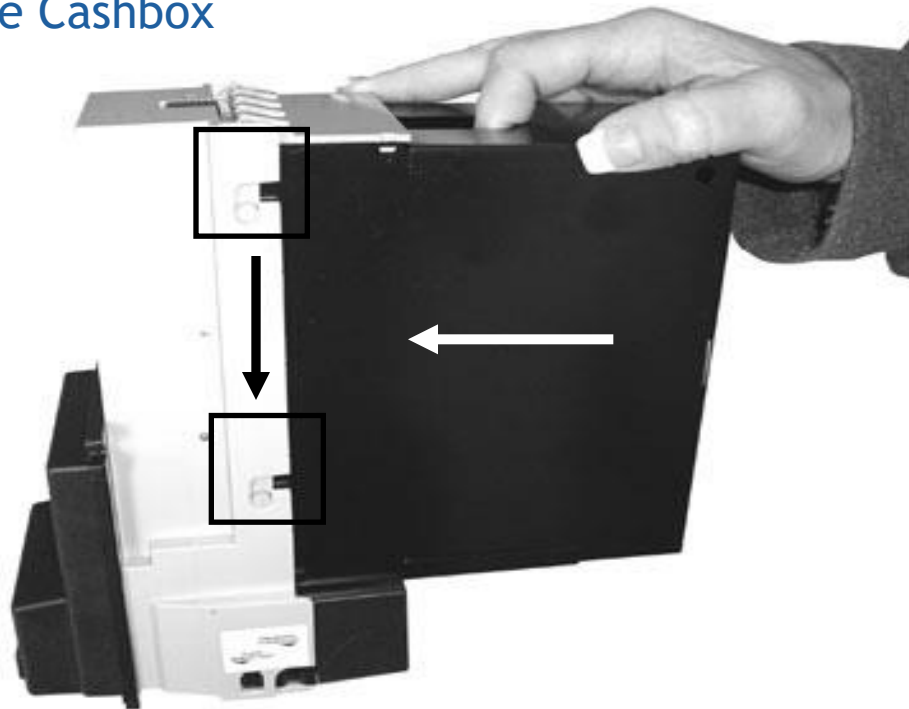
FLASHING CODE	MEANING OF FLASHING CODE	CORRECTIVE ACTION
LED's always OFF	The acceptor has no power.	Check that power has been applied.
LED's always ON	No error exists - acceptor is OK.	None.
1 Flash	Something is in the bill path	Remove the cassette and Lower Sensor Plate to inspect for foreign objects. Clean if necessary.
2 Flashes	Something is obstructing the stacker.	Remove the cassette and Lower Sensor Plate to inspect for foreign objects. Clean if necessary.
3 Flashes	The cassette is full of currency.	Remove the cassette and empty it.
4 Flashes	The cassette has been removed	Replace the cassette.
5 Flashes	The acceptor is defective	Replace the acceptor.
6 Flashes	The acceptor is not enabled	Verify that the host has enabled the acceptor.
10 Flashes	Configuration Mode has been entered.	Configuration Card must be inserted into the acceptor or cycle power to the acceptor to exit this mode. See Configuration Section for details.

Removing the Cashbox

To remove the stacker, push back the Cashbox Latch toward the front of the acceptor. Then pull the Cashbox upward, and then pull back to remove.



Installing the Cashbox



Note: When installing the cashbox make sure the tabs are pushed forward into the slots on the main housing. Then push down, making sure they click into place. If the cashbox is not properly installed the bill acceptor will not function.

Removal of the Lower Sensor Plate

Removal of the Lower Sensor Plate is done by pressing the locking tab in and pulling the plate back. NOTE: Before removing the Lower Sensor Plate, make sure you unplug the 18-pin connector from the other side of the bill acceptor. It is not shown in the picture.

